



# TECHNICAL RIDER

**Artist Name:** Kill Your Utopia

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**Last Updated:** 01/10/2026

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## 1. INTRODUCTION

This technical rider outlines the **minimum technical requirements** necessary for a successful performance by **Kill Your Utopia**. All items listed below are essential unless otherwise agreed upon in writing prior to the event. Any deviations must be approved in advance by the Artist's production representative.

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## 2. PERFORMANCE DETAILS

- **Performance Type:** DJ
  - **Set Length:** 1 Hour
  - **Number of Performers on Stage:** 1
  - **Soundcheck Required:** Yes
  - **Soundcheck Duration:** 30 minutes
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## 3. STAGE REQUIREMENTS

### 3.1 Stage Dimensions

- **Minimum Stage Size:** 7 ft. x 7 ft.
- **Minimum Ceiling Height:** 7 ft.
- **Stage Must Be:** Stable, level, and free of obstructions

### 3.2 Stage Plot

- A stage plot will be provided separately (if applicable).
  - All equipment must be set and tested **prior to Artist arrival**.
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## 4. AUDIO (PA & SOUND)

### 4.1 Front of House (FOH)

- Professional, venue-appropriate PA system capable of evenly covering the audience area
- System must be tuned and operated by a qualified sound engineer
- No audible distortion at performance volume levels

### 4.2 Mixing Console

- **Preferred:** Pioneer DJ CDJ-3000 + Pioneer DJ DJM-900NXS2
- **Minimum number of channels:** 2
- **Access to EQ, compression, and effects**

### 4.3 Monitors

- **Number of monitor mixes required:** 1 (mono)
- **Monitor type:** Wedge monitor (DJ booth monitor)
- **Dedicated monitor engineer preferred for larger venues**

### 4.4 Microphones & DI

- **Vocal microphones:** 1 × wired microphone available at the DJ booth, routed through the DJ mixer and tested during soundcheck
  - **Instrument microphones:** N/A
  - **DI boxes (active/passive):** N/A
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## 5. LIGHTING

### 5.1 General

- Professional lighting system appropriate for the venue size
- Lighting must be programmed and tested prior to doors opening

### 5.2 Requirements

- Front wash (even coverage across stage)
- Backlight for depth and separation
- Dynamic lighting effects encouraged but not required

### 5.3 Control

- **Lighting console with operator provided by:** Venue/Promoter
  - **Artist lighting cues available upon request:** If applicable
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## 6. POWER

- Clean, grounded power available on stage
  - Dedicated circuits for audio and lighting
  - Power drops located near performance positions
  - All power must meet local safety regulations
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## 7. VIDEO / VISUALS (IF APPLICABLE)

- **LED wall / projector specifications:** Provided by venue (if available)
  - **Input connections:** HDMI
  - **Resolution and aspect ratio:** 1920×1080 (1080p), 16:9
  - **Media playback provided by:** Artist
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## 8. TECHNICAL STAFF

- **FOH Engineer:** Venue
- **Monitor Engineer:** Venue

- **Lighting Operator:** Venue
- **Stage Manager:** Venue

All technical staff must be present for load-in, soundcheck, and performance.

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## 9. LOAD-IN / LOAD-OUT

- **Load-In Time:** 30 minutes prior to soundcheck
- **Soundcheck Time:** 30 minutes
- **Doors Open:** As scheduled by venue
- **Performance Time:** 1 Hour
- **Load-Out Time:** Immediately following performance (10–15 minutes)

Clear access to stage required for load-in and load-out.

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## 10. HOSPITALITY

*A sealed water bottle at the DJ booth is appreciated. A quiet area for brief decompression, if available, is appreciated.*

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## 11. AGREEMENT

By confirming this engagement, the **Promoter/Venue** agrees to provide all technical requirements outlined in this rider unless otherwise agreed upon in writing.

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*End of Technical Rider*